

 <p>Autodesk Maya</p>	<p>Title: Exterior Responsible for: Modeling and Texturing</p>	<p>Software: Autodesk Maya Duration: 10 seconds</p>
 <p>Autodesk Maya</p>	<p>Title: Interior Responsible for: Modeling and Texturing</p>	<p>Software: Autodesk Maya Duration: 15 seconds</p>
 <p>Autodesk Maya, Unity</p>	<p>Title: Room Responsible for: Modeling and Texturing, importing into Unity 5</p>	<p>Software: Autodesk Maya, Unity 5 Duration: 8 seconds</p>
 <p>Autodesk Maya, Unity</p>	<p>Title: Church Responsible for: Modeling and Texturing, importing into Unity 5</p>	<p>Software: Autodesk Maya, Unity 5 Duration: 7 seconds</p>
 <p>Chapter -- Day -- Power List: Location 1 Location 2 Location 3 Location 4 Location 5 Location 6 Location 7 [Objective/ Hint Text] FireAlpaca/Photoshop, Adobe After Effects</p>	<p>Title: Adventure Game Concept Responsible for: Visualizing game concept</p>	<p>Software: FireAlpaca/Photoshop, Autodesk Maya Duration: 10 seconds</p>
 <p>HP: 999999 FireAlpaca/Photoshop, Adobe Animate</p>	<p>Title: Card SRPG Concept Responsible for: Visualizing game concept</p>	<p>Software: FireAlpaca/Photoshop, Autodesk Maya Duration: 10 seconds</p>
 <p>Maya, Unity, Adobe Animate, Photoshop</p>	<p>Title: Endless Monster Panic Responsible for: Modeling, Animation, Programing</p>	<p>Software: Maya, Unity, FireAlpaca/Photoshop, Adobe Animate Duration: 20 seconds</p>
 <p>0% (Concept demo)</p>	<p>Title: Side Scrolling Shooter Responsible for: Modeling, Animation, Programing</p>	<p>Software: Maya, Unity, FireAlpaca/Photoshop, Adobe Animate Duration: 20 seconds</p>